

Программируемый фаззинг как инструмент глубокого тестирования СЛОЖНЫХ СИСТЕМ

ТБ Форум 2026



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– github.com/flyingmutant

sec \longleftrightarrow dev

sec →← dev

$\text{sec}_{AI} \rightarrow \leftarrow \text{dev}_{AI}$

~~AUTOMATIC~~

~~SCANNER~~

Обычный фаззер:

```
const uint8_t *Data  
      size_t   Size
```

Обычно фаззят:
крэш с *Sanitizer

Проблемы в 2026+

- программы не работают с сырыми байтами
- программы не падают

Top 10:2025 List

1. A01:2025 - Broken Access Control
2. A02:2025 - Security Misconfiguration
3. A03:2025 - Software Supply Chain Failures
4. A04:2025 - Cryptographic Failures
5. A05:2025 - Injection
6. A06:2025 - Insecure Design
7. A07:2025 - Authentication Failures
8. A08:2025 - Software or Data Integrity Failures
9. A09:2025 - Security Logging and Alerting Failures
10. A10:2025 - Mishandling of Exceptional Conditions



Программируемый фаззер:

```
src.any_of(...)
```

```
src.repeat(...)
```

```
src.select(...)
```

Программируемый фаззер:

структурная генерация

+

структурный поток управления

Программируемо фаззим:
нарушение инвариантов

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Инвариант:
данные должны быть обезврежены
в контексте использования

HTML: <

SQL: '

path: /

poison token

inert + POISON + inert
d8384d81 + ' + b4fa517c

DEMO

CoreInfra AT1: программируемый полносистемный фаззер // первый в мире

```
@at1.driver
def blob_storage_driver(src):
    src = at1.Session(src)
    model = SimpleStorage()
    client = Client("http://127.0.0.1:8080")

    os.system("docker run -d blob_storage_service:1.0")

    with src.snapshot() as src:
        def bucket_create(src):...
        def bucket_protect(src):...
        def bucket_delete(src):...
        def object_put(src):...
        def object_get(src):...
        def object_get_deleted(src):...
        def object_protect(src):...
        def object_delete(src):...

    def step(src):
        src.select("action", (
            bucket_create,
            bucket_protect,
            bucket_delete,
            object_put,
            object_get,
            object_get_deleted,
            object_protect,
            object_delete,
        ))

    src.repeat("step", step)
```

OSS DEMO
chaos_theory

1. poison token injection
2. poison token broken access control
3. *авторизация совпадает с формальной политикой*

```

// Policy 0: Any User can create a list
// and see what lists they own.
permit(
  principal,
  action in [Action::"CreateList",
            Action::"GetOwnedLists"],
  resource == Application::"TinyTodo");

// Policy 2: Admins can perform any action.
permit(
  principal in Team::"admin",
  action,
  resource in Application::"TinyTodo");

// Policy 4: Interns can't create task lists.
forbid(
  principal in Team::"interns",
  action == Action::"CreateList",
  resource == Application::"TinyTodo");

```

```

// Policy 1: Any User can perform any action
// on a List they own.
permit(principal, action, resource)
when {
  resource is List &&
  resource.owner == principal
};

// Policy 3: A User can see a List
// if they are either a reader or editor.
permit(
  principal,
  action == Action::"GetList",
  resource)
when {
  principal in resource.readers ||
  principal in resource.editors
};

```

Fig. 2. Cedar policies for TinyTodo

`sec` → `dev`:

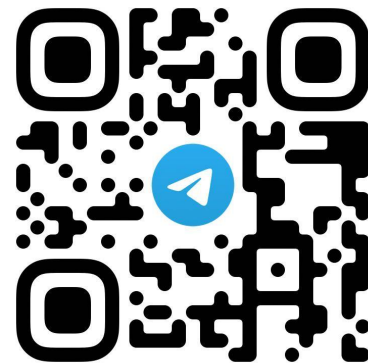
пишем код и проверяем инварианты

Q & A



[@coreinfra](https://twitter.com/coreinfra)
coreinfra.ai

AI × Verification → Future




```
src.repeat_n(label: "step", n: 5.., |src: &mut Source<'_>| {
  src.select(
    label: "api_method",
    variants: BUGAZOO_API_METHODS,
    |src: &mut Source<'_>, variant: &str, _| match variant {
      "signup" => client.signup(src),
      "login" => client.login(src),
      "logout" => client.logout(src),
      "create_ticket" => client.create_ticket(src),
      "add_ticket_tag" => client.add_ticket_tag(src),
      "assign_ticket" => client.assign_ticket(src),
      "create_filter" => client.create_filter(src),
      "list_tickets" => client.list_tickets(src),
      _ => unreachable!(),
    },
  )
});
```

```
fn logout(&mut self, src: &mut Source<'_>) -> Effect {
    let (user_ix: usize, token: String) = match self.choose_logged_in_user(src, label: "logout_user") {
        Some(state: (usize, String)) => state,
        None => return Effect::Noop,
    };

    let effect: Effect = match self.http.post_empty(path: "/logout", token: Some(&token)) {
        CallResult::Ok(()) => {
            self.users[user_ix].token = None;
            Effect::Success
        }
        CallResult::ClientError(_) => Effect::Change,
    };

    self.check_sql_log(context: "logout");
    effect
}
```